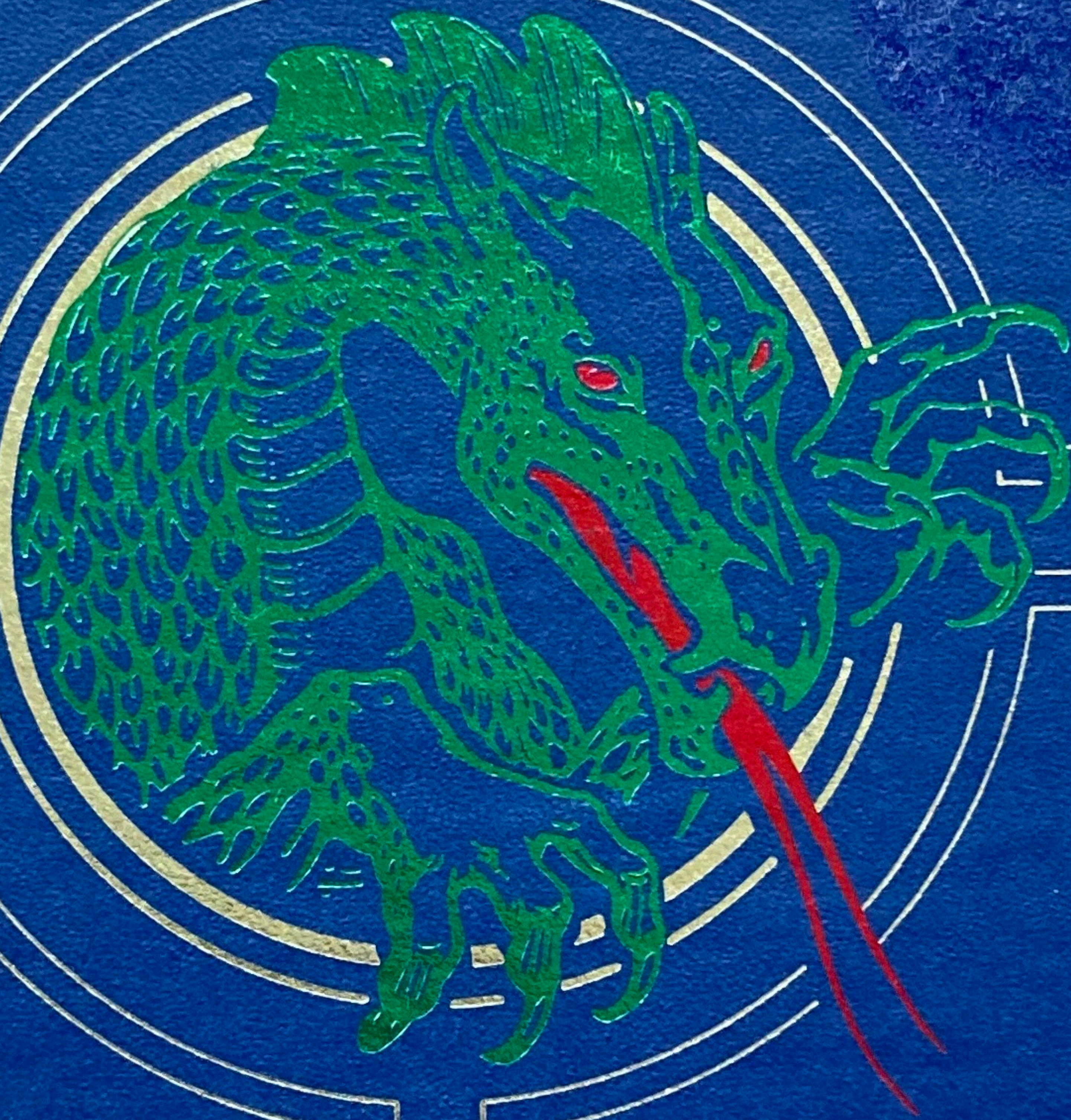


Wizardry®



Works on
The Apple



LEGACY OF LLYLGAMYN

THE THIRD SCENARIO

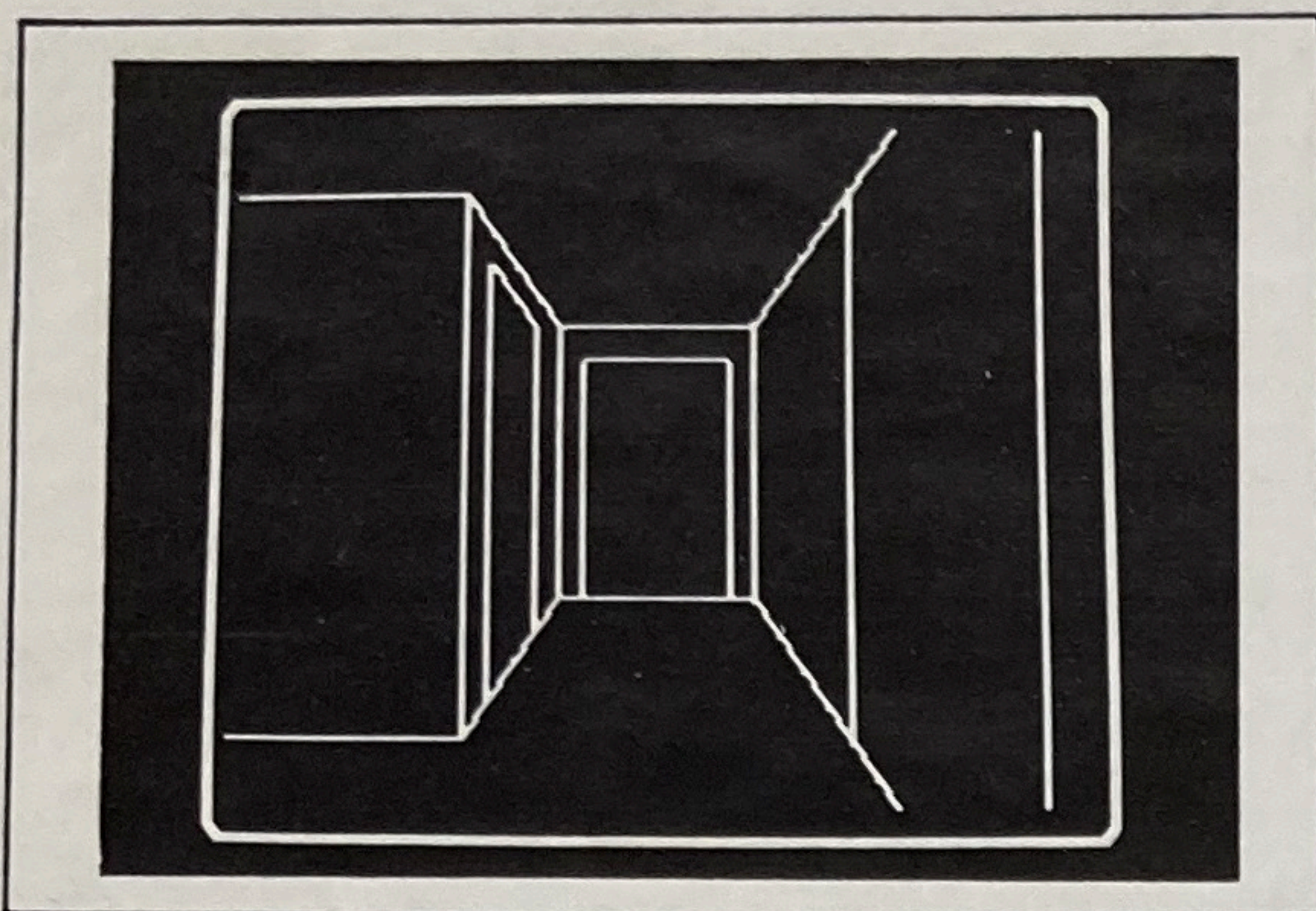
Copyright © 1983 by Andrew Greenberg, Inc.
and Robert Woodhead, Inc.
All Rights Reserved

SIR-TECH
SOFTWARE INC.

REQUIRES CHARACTERS OF
ANY LEVEL CREATED WITH
PROVING GROUNDS

LEGACY OF LLYLGAMYN

THE THIRD SCENARIO



Features:

- Full screen 3D maze display
- Revolutionary window graphics system
- Improved combat sequence
- 6 levels of hi-res mazes
- For ages 10 to adult
- For 1 to 6 players
- This scenario for Wizardry characters of any level
- Scenario designed by W.A.R.G.

A generation has passed in the Kingdom of Llylgamyn since an intrepid band of adventurers regained the ancient armor of the Knight of Diamonds and the Staff of Gnilda. Under the protection of the Staff, and the wise guidance of those same adventurers and their descendants, Llylgamyn has become a place of beauty.

Recently though, the peace of Llylgamyn has been disturbed, not by evil men and bloody conflict, but rather by the forces of nature itself. For years, unsettling tales of freak earthquakes, sudden changes in weather and mighty tidal waves have been whispered from ear to ear. Only the very foolish, and the very wise, heeded these warnings. But when the formerly peaceful seas around the island colony of Arbithea rose and swallowed it, and a massive earthquake damaged the temple of Gnilda, the citizens of Llylgamyn knew that something was very, very wrong. Some said it was the beginning of the end of the world itself!

The sages of Llylgamyn have agreed that there is but one hope, a mystical Orb guarded by the great Dragon L'kbreth. With it, they can at least determine what is causing the disasters now being reported almost every day. They call upon you, the descend-

ants of the adventurers of "Knight of Diamonds", to take up their memories and their weapons, to seek mighty L'kbreth, and to win from her the Orb. Now you must go forth into the unknown to save your people . . . This is the Legacy of Llylgamyn!

"Legacy of Llylgamyn" is the third scenario in the classic Wizardry series, acknowledged to be the most popular microcomputer fantasy role-playing game in history. It is the first scenario to be designed by the Wizardry Adventurer's Research Group (W.A.R.G.), whose members include Robert Del Favero, Jr., Joshua D. Mittleman and Samuel Pottle. The WARG group was responsible for playtesting the original Wizardry game.

Watch for the fourth scenario "The Return of Werdna".

Other Wizardry products include:

"Proving Grounds of the Mad Overlord", the first scenario.

"Knight of Diamonds", the second scenario.

"Wiziprint"—the Wizardry character statistics printout program, a useful utility program for Wizardry players.

IMPORTANT—"Legacy of Llylgamyn" requires characters of any experience level created with Proving Grounds of the Mad Overlord.

Wizardry is a registered trademark of Sir-tech Software, Inc.

SIR-TECH
SOFTWARE INC.

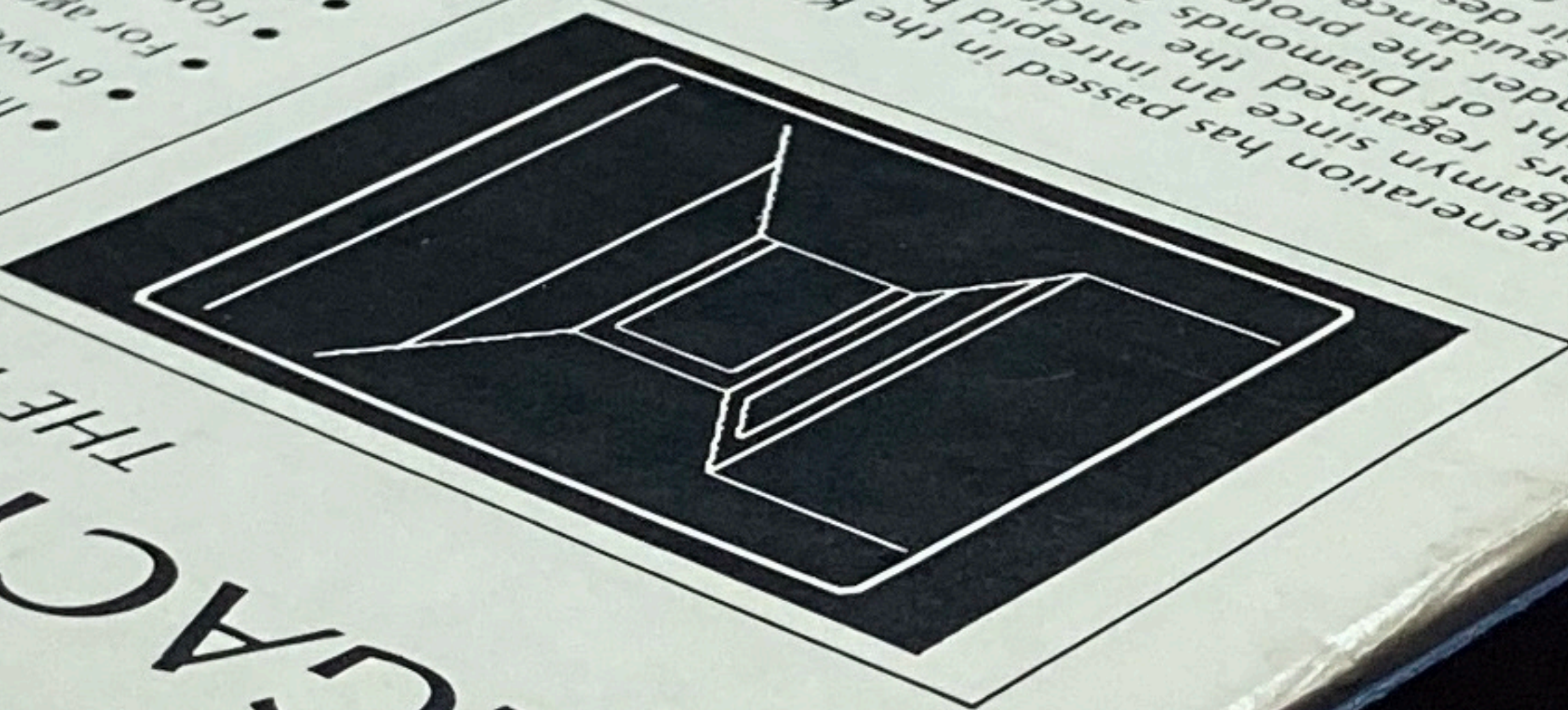
6 MAIN STREET
OGDENSBURG, N.Y. 13669
315-393-6633





LEGACY OF LLYGAMYN

THE THIRD SCENARIO



- Features:
 - Fullscreen 3D maze display
 - Revolutionary combat sequence
 - Improved combat window
 - For ages 10 to adult
 - For 1 to 6 players
 - This scenario for Wizardly characters of any level
- Scenario designed by W.A.R.G.

"Legacy of Llygamy" is the third scenario of the adventures of "Knights of Dagon". It is the most popular series, acknowledged by many as the best designed and most challenging. It is the most popular series, acknowledged by many as the best designed and most challenging. It is the most popular series, acknowledged by many as the best designed and most challenging.

W.A.R.G. is a trademark of the publisher. All rights reserved. No part of this publication may be reproduced without permission in writing from the publisher.

LEGACY OF LLYLGAMYN

The Third Scenario



- Features:
- First scenario 32-page booklet
- Detailed character and monster statistics
- Detailed combat sequences
- Two maps, 12 to 14 inch
- Two 3 1/2 inch floppy disks
- Includes character sheets
- Scenario designed by W.A.R.G.

A generation has passed in the Kingdom of Llylgamyn since an unusual band of adventurers entered the ancient ruins of Gnudda. Under the protection and the skill of a wizard, a player of these same adventures, though the peace of Llylgamyn has been disturbed, not by evil men and their wars, but rather by the forces of nature. Sudden changes in weather, earthquakes, and the very wise, heeded these warnings, and the former peaceful colony of Gnudda, the seat of the temple of Arithia, was surrounded by the world. The island was very, very wrong. Some said it was the beginning of the end of the world. The sages of Llylgamyn have agreed that there is but one hope, a mystical Orb guarded by the great Dragon L'kbreth. If they can at least determine what is causing the disaster now being reported almost every day. They call upon you, the descend-

ants of the adventures of "Knight of Diamonds", to take up their memories and their weapons, to seek mighty L'kbreth, and to win from him the Orb. Now you must go forth into the unknown to save your people. This is the Legacy of Llylgamyn!

"Legacy of Llylgamyn" is the third scenario in the classic Wizardry series, acknowledged to be the most popular microcomputer fantasy role-playing game in history. It is the first scenario to be designed by the Wizardry Adventurer's Research Group (W.A.R.G.), whose members include Robert Del Favero, Jr., Joshua D. Mittleman and Samuel Portle. The W.A.R.G. group was responsible for playtesting the original Wizardry game.

Watch for the fourth scenario "The Return of Werdna".

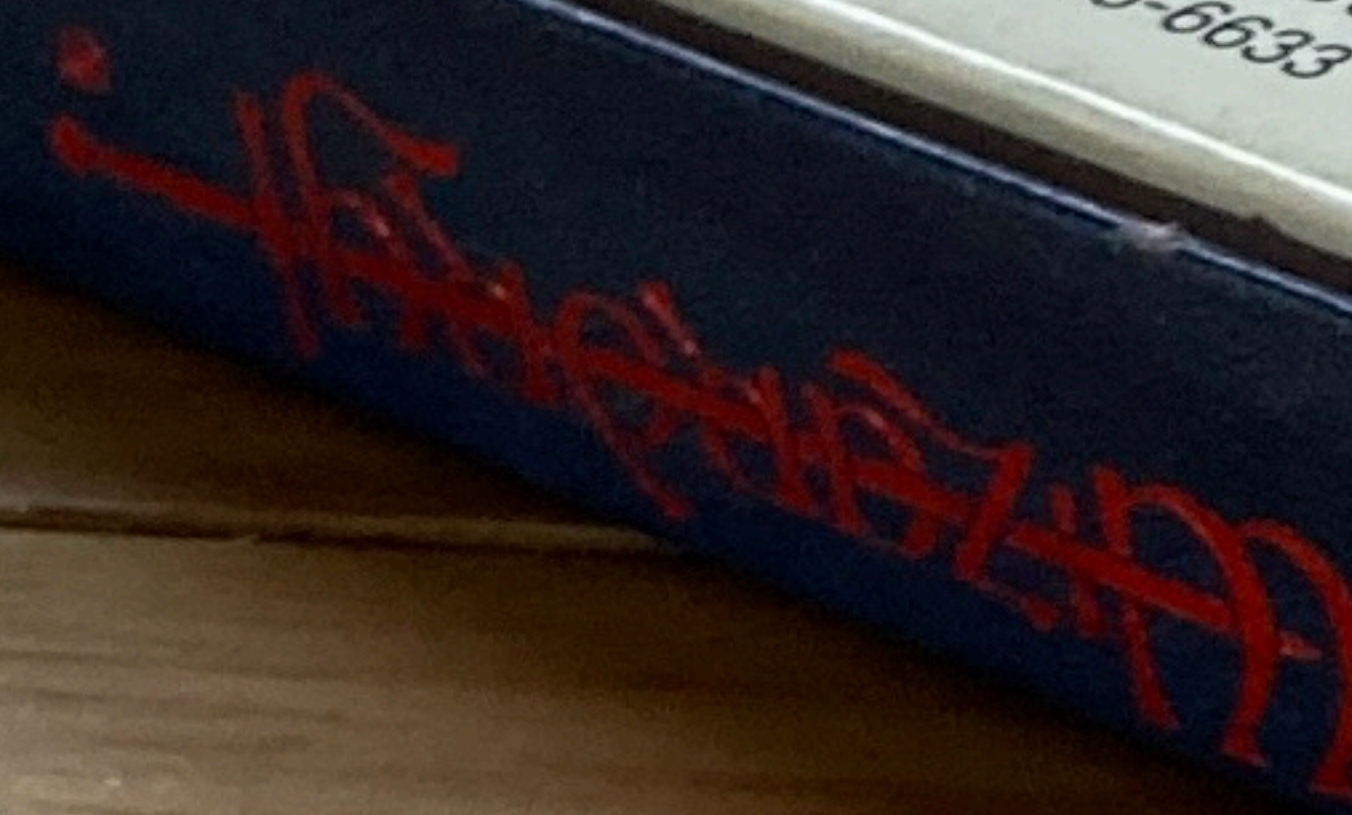
Other Wizardry products include:

- "Proving Grounds of the Mad Overlord", the first scenario.
- "Knight of Diamonds", the second scenario.
- "Wizardry"—the Wizardry character statistics printout program, a useful utility program for Wizardry players.

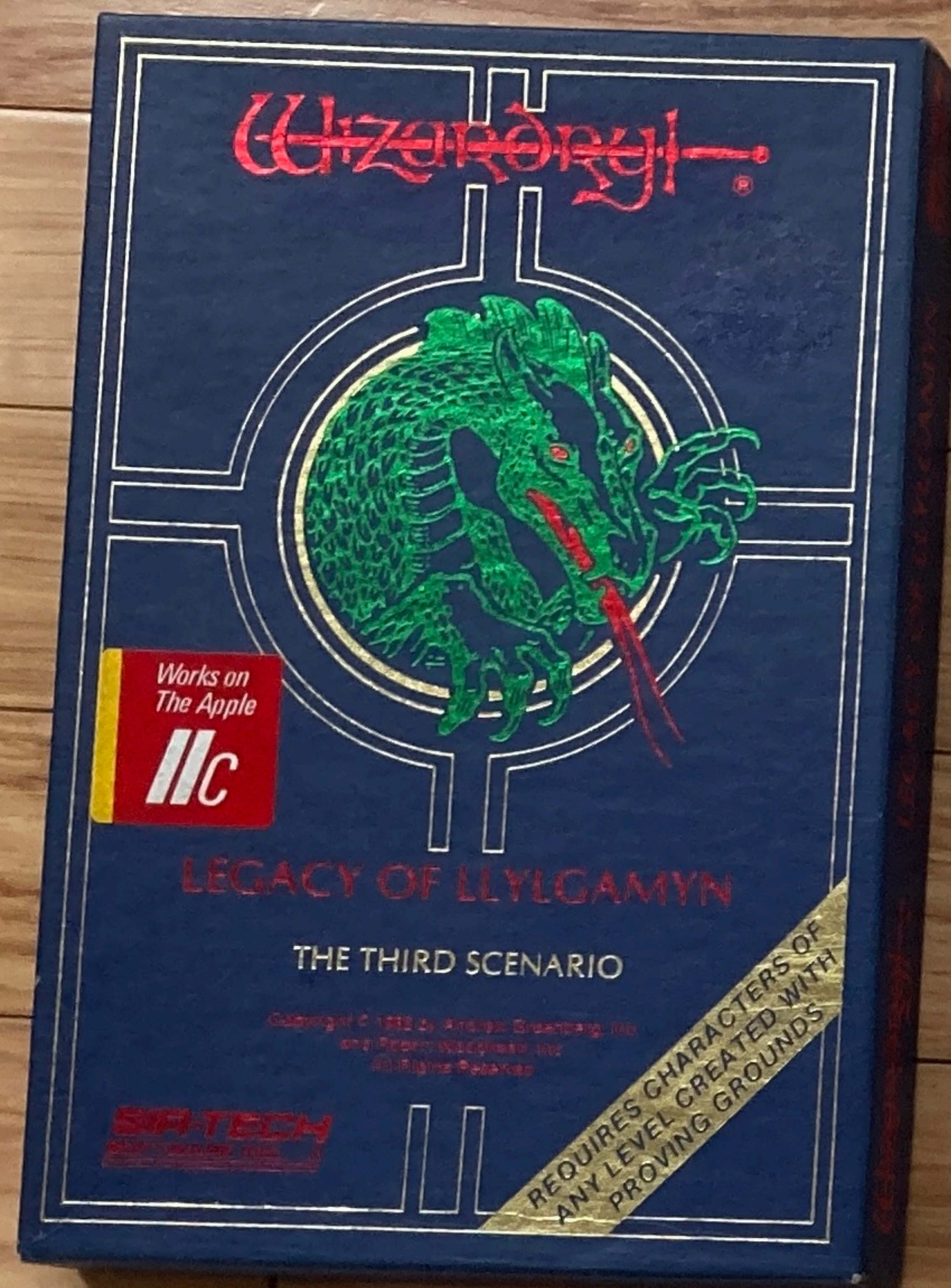
IMPORTANT—"Legacy of Llylgamyn" requires characters of any experience level created with Proving Grounds of the Mad Overlord.

SIR-TECH SOFTWARE INC.
6 MAIN STREET
OGDENSBURG, N. Y. 13669
315-393-6633

Wizardry is a registered trademark of Sir-tech Software, Inc.

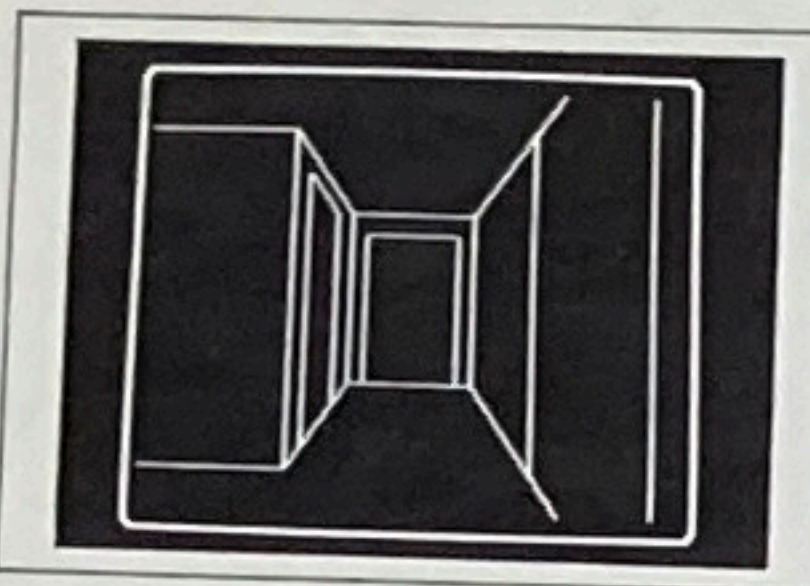


LEGACY OF LLYLGAMYN



LEGACY OF LLYLGAMYN

THE THIRD SCENARIO



Features:

- Full screen 3D maze display
- Revolutionary window graphics system
- Improved combat sequence
- 6 levels of hi-res mazes
- For ages 10 to adult
- For 1 to 6 players
- This scenario for Wizardry characters of any level
- Scenario designed by W.A.R.G.

A generation has passed in the Kingdom of Llylgamyn since an intrepid band of adventurers regained the ancient armor of the Knight of Diamonds and the Staff of Gnilda. Under the protection of the Staff, and the wise guidance of those same adventurers and their descendants, Llylgamyn has become a place of beauty.

Recently though, the peace of Llylgamyn has been disturbed, not by evil men and bloody conflict, but rather by the forces of nature itself. For years, unsettling tales of freak earthquakes, sudden changes in weather and mighty tidal waves have been whispered from ear to ear. Only the very foolish, and the very wise, heeded these warnings. But when the formerly peaceful seas around the island colony of Arbithea rose and swallowed it, and a massive earthquake damaged the temple of Gnilda, the citizens of Llylgamyn knew that something was very, very wrong. Some said it was the beginning of the end of the world itself!

The sages of Llylgamyn have agreed that there is but one hope, a mystical Orb guarded by the great Dragon L'kbreth. With it, they can at least determine what is causing the disasters now being reported almost every day. They call upon you, the descendants of the adventurers of "Knight of Diamonds", to take up their memories and their weapons, to seek mighty L'kbreth, and to win from her the Orb. Now you must go forth into the unknown to save your people --- This is the Legacy of Llylgamyn!

"Legacy of Llylgamyn" is the third scenario in the classic Wizardry series, acknowledged to be the most popular microcomputer fantasy role-playing game in history. It is the first scenario to be designed by the Wizardry Adventurer's Research Group (W.A.R.G.), whose members include Robert Del Favero, Jr., Joshua D. Mittleman and Samuel Pottle. The WARG group was responsible for playtesting the original Wizardry game.

Watch for the fourth scenario "The Return of Verdna".

Other Wizardry products include:

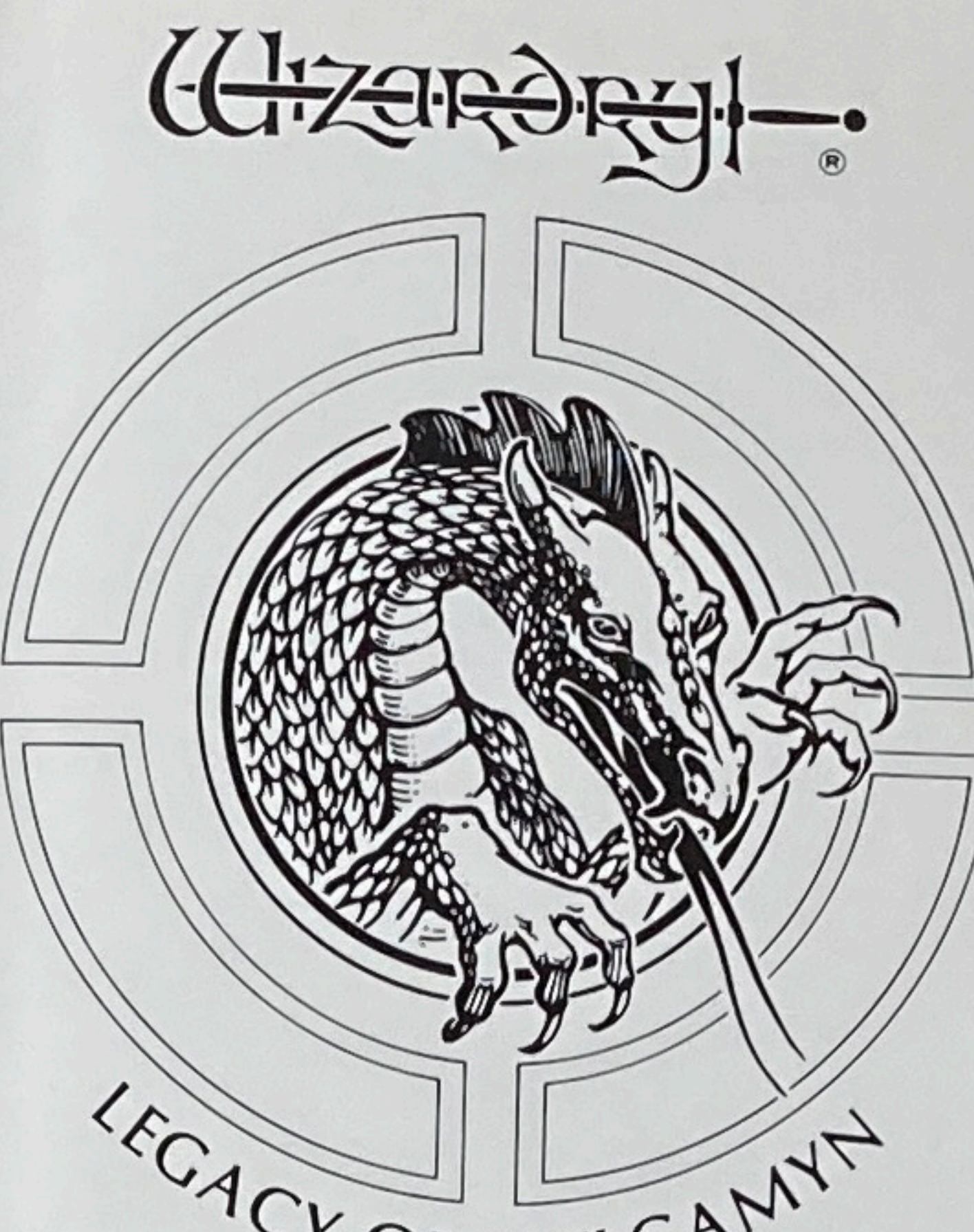
- "Proving Grounds of the Mad Overlord", the first scenario.
- "Knight of Diamonds", the second scenario.
- "Wizardry"---the Wizardry character statistics printout program, a useful utility program for Wizardry players.

IMPORTANT---"Legacy of Llylgamyn" requires characters of any experience level created with Proving Grounds of the Mad Overlord.

Wizardry is a registered trademark of Sir-tech Software, Inc.

SIR-TECH SOFTWARE INC. 6 MAIN STREET
OGDENSBURG, N.Y. 13669
315-393-6633

LEGACY OF LLYLGAMYN



A Game of Fantasy & Adventure

By Andrew Greenberg & Robert Woodhead
Robert Del Favero, Jr., Samuel Pottle & Joshua Mittleman

SIR-TECH SOFTWARE INC.

281200 WARRANTY/REGISTRATION CARD

Name _____ Street _____ City _____ State _____ Zip _____ Phone () _____

Software Purchased* _____ Date Purchased _____ and _____

Purchased Where _____

Classified as: ☐ Computer Store ☐ Hobby Store ☐ Mail Order ☐ Book Store ☐ Record Store ☐ Department Store

I heard about this program from: ☐ a magazine ☐ a friend ☐ a computer store ☐ my user group

Which magazines do you read? _____

Your computer brand name _____ Memory size _____

Number of disk drives _____ Who purchased this program? ☐ self ☐ parent

Age of purchaser: ☐ under 10 ☐ 10-13 ☐ 14-18 ☐ 19-24 ☐ 25-34 ☐ 35-50 ☐ over 50

Age of primary user: ☐ under 10 ☐ 10-13 ☐ 14-18 ☐ 19-24 ☐ 25-34 ☐ 35-50 ☐ over 50

Sex of purchaser: ☐ male ☐ female Sex of primary user: ☐ male ☐ female

*PLEASE SPECIFY WIZARDRY SCENARIO NUMBER PLEASE RETURN CARD TO ACTIVATE WARRANTY

The SIR-TECH COLLECTION

"Some things are destined to succeed: any record from the Police, any movie from George Lucas and any computer software from Sir-tech."

— Arizona Republic

AMERICA'S FAVORITE RECREATIONAL SOFTWARE

LEGACY OF LLYLGAMYN

WIZARDRY COMMAND ADDITIONS AND CHANGES

Many new features have been added to the Wizardry program. Some of these changes have already been mentioned in the Legacy of Llylgamyn manual; this card is a quick summary of the changes.

- You can now make an additional scenario disk if you have only one disk drive.
- You now must play on an additional scenario disk.
- The "ROSTER" command in the training grounds has been shortened to "R".
- When adding a character in Gigamesh's tavern, entering "*" instead of a name will list the names of the characters who are eligible to join the party.
- The Pjool Gold command transfers all the gold in the party to one person. It is available while in Boltac's or while inspecting a character from Gigamesh's or camp.
- While exploring the maze, pressing "O" will toggle the display of informational windows on and off. The windows will appear when needed.
- The Quickplot option now remembers it's status over the entire duration of a playing session.
- The combat option Black has been changed to Tjake Back.
- When casting a malor in camp, the options "(RETURN) to teleport" and "(ESCAPE) to quit" have been replaced by Teleport and Quit, respectively.
- The Rite of Passage command has been added to the Training Grounds inspect options menu. This command is used only once, to prepare your character for use in Legacy of Llylgamyn.

LEGACY OF LLYLGAMYN

BY ANDREW GREENBERG & ROBERT WOODHEAD
SCENARIO #3 BOOT OTHER SIDE

SIR-TECH SOFTWARE INC.

SIR-TECH

Dear Wizardry Purchaser:

Thank you for acquiring the most widely acclaimed game program for the micro-computer. It's popularity is attested to by Wizardry's long term standing as the number one program of its class. Among the reasons for Wizardry's great standing is its exceptional long term playing value.

It has come to our attention that some software vendors are marketing so-called "cheat programs". These products allow you to create characters of arbitrary strength and ability.

While it may seem appealing to use these products, we urge you not to succumb to the temptation. It took more than four years of careful adjustment to properly balance Wizardry. These products tend to interfere with this subtle balance and may substantially reduce your playing pleasure. It would be akin to playing chess with additional queens, or poker with all cards wild.

It has also come to our attention that some of these programs are unreliable and may even destroy the data. While we repair or replace inoperative disks free within 30 days of purchase, or for a nominal fee of \$5.00 anytime thereafter, we will not do so for disks damaged by a cheat program.

With kind regards and our best wishes for many, many hours of fun and pleasure.

Yours truly,

Andrew Greenberg & Robert Woodhead

SOFTWARE INC. 6 MAIN STREET
OGDENSBURG, NEW YORK 13669 315-393-6633

Tips on Keeping Your Computer Healthy

We hope you are getting a byte or two out of your computer each day. Here are a few tips on prolonging the life of your software.

Clean Your Disk Drives

Cleaning your disk drives takes only a few minutes and makes them work better. Clean your drives every second week.

Get Your Drives Tuned

A majority of disk problems are caused by misaligned disk drives. Your most valued software could be damaged. So protect your investment---get your drives aligned and speed adjusted at least twice a year at your dealer.

Protect Your Computer's Power

Computers like a steady power supply. However, large appliances or equipment send spikes down a power line. These power spikes cause memory glitches and can alter software if you were writing to the disk when a transient happened. A surge suppressor such as a Blitz Bug will prevent power surges. At \$25 to \$50, they are a good investment.

Follow these tips and you will probably never have a problem with your software. Our experience has been that at least 97% of reported software problems are caused by unmaintained computers. Your dealer is in business to support you. If you have any questions, go see him, he will be happy to help you.

SIR-TECH SOFTWARE INC. 6 MAIN STREET
OGDENSBURG, NEW YORK 13669
315-393-6633

WARNING

DO NOT TRANSFER
YOUR CHARACTERS
TO THE MASTER
LEGACY OF
LLYLGAMYN SCENARIO
DISKETTE. YOUR
CHARACTERS WILL BE
LOST IF YOU
ATTEMPT THIS.

SIR-TECH SOFTWARE INC. 6 MAIN STREET
OGDENSBURG, NEW YORK 13669
315-393-6633

SIR-TECH
SOFTWARE INC.

Wizardry®

LEGACY OF LLYLGAMYN
BY ANDREW GREENBERG & ROBERT WOODHEAD
SCENARIO #3 BOOT OTHER SIDE

SIR-TECH

SOFTWARE INC.

Dear Wizardry Purchaser:

Thank you for acquiring the most powerful program for the micro-computer. It is due to by Wizardry's long term standing in the program of its class. Among the most important great standing is its exceptional level of

It has come to our attention that some people are marketing so-called "cheat programs" which allow you to create characters with unlimited ability.

While it may seem appealing, we urge you not to succumb to them. We have more than four years of careful adjustment and refinement of Wizardry. These products tend to be balanced and may substantially improve your game. It would be akin to playing chess with a computer or poker with all cards wild.

It has also come to our attention that some programs are unreliable and may not work. We will repair or replace inoperable programs at the time of purchase, or for a nominal fee after, we will not do so for programs that are not our own.

With kind regards and our

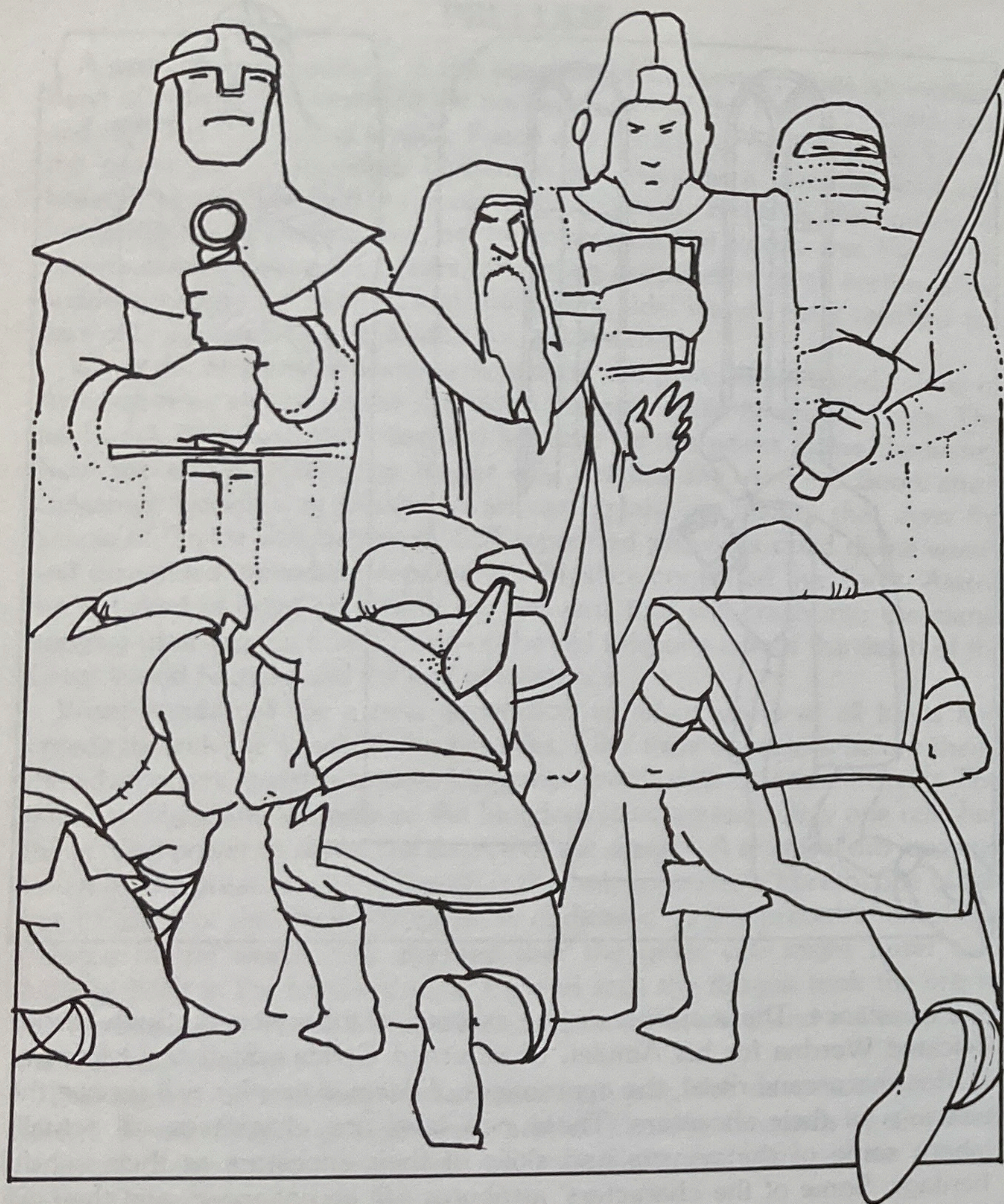
Wizardry®



A Game of Fantasy & Adventure

By Andrew Greenberg & Robert Woodhead
Robert Del Favero, Jr., Samuel Pottle & Joshua Mittleman

SIR-TECH
SOFTWARE INC.



RITUAL PREPARATION

To prepare for the Rite of Passage, fresh ground must be consecrated. Questing is not permitted on the Legacy of Llylgamyn disk itself. Take the holy "Apple System Master" disk and initialize a blank disk with the mystical DOS 3.3. This ceremony is accomplished by typing the ancient hieroglyphics "INIT DISK". Those needing more enlightenment may peruse page 13 of the

mystic tome, "The DOS Manual". Restoring the "Apple System Master" to its Tabernacle, run the boot side of the Legacy of Llylgamyn disk. From among the Utilities, select "M" to make a scenario. Follow the directions and witness the Miracle of Transfiguration.

Now the spirits of the ancestors must be summoned, so they will be on hand for the ritual. The ancestors may be chosen from among the veterans of the "Proving Grounds of the Mad Overlord" scenario, and the "Knight of Diamonds" scenario. Use the "T" option from the Utilities to transfer each spirit. So as not to injure the ancestor, please be sure to place a write-protect tab over the old scenario before using option "T". The "T" option does not function on this scenario in the same manner as past scenarios. This is a special part of the Rite of Passage. Only the spiritual part of the ancestor is transferred, but none of their worldly goods. If the spirit of an ancestor is accidentally chosen to participate in an adventure party, a reminder message, "Only a Memory" will appear. Once all the essences have been brought together, leave the Utilities, and Start the game.

THE RITE OF PASSAGE CEREMONY

The coming of age ritual is performed at the Training Grounds, as a graduating ceremony for the apprentice adventurers. Please proceed immediately to the Training Grounds, without pausing at the other fascinating shops. This is a very solemn occasion, so no stopping at Gigamesh's for a quick mead.

Each apprentice is directly linked to their ancestor. At the Training Grounds, invoke the spirit of each ancestor, one at a time. When the spirit is present, start the initiation by selecting "R" for Rite of Passage Ceremony.

During the initiation, the fledgling adventurer is allowed only one choice, the rest of the ceremony being in the hands of the temple priests. Regardless of their family's ancestral alignment, each character may now declare their own choice of alignment within traditional limitations. Values and mores sometimes change through time. The viewpoint of one's ancestors is often different from those of a descendant. Yet, traditions are strong, and much thought should go into the alignment decision. When the runes were cast for this quest, it was foretold that the role of each adventurer would hinge on the alignment selected.

Then the ancestral link dissipates, and only the newly graduated character remains. Under the rigors of the quest, the character must prove worthy of the great heritage just bestowed. If any adventurer uses those inherited gifts unwisely, the gifts may destroy the adventurer!

The SIR-TECH COLLECTION

"Some things are destined to succeed: any record from the Police, any movie from George Lucas and any computer software from Sir-tech."

— Arizona Republic

AMERICA'S FAVORITE RECREATIONAL SOFTWARE

Wizardry®



LEGACY OF LLYLGAMYN

The Third Scenario

"The most difficult and sophisticated of Wizardry quests."

— Popular Computing

LEGACY OF LLYLGAMYN is a giant of a computer game that continues the classic traditions of **Wizardry**. This third scenario of the internationally acclaimed series is a breathtaking world of myth and mystery.

Transfer your favorite characters from PROVING GROUNDS or KNIGHT OF DIAMONDS. They can be of any level. Then send them out to find that elusive dragon L'kbreth and save the Kingdom of Llylgamyn. Along the way you'll find a maze of diversions, dilemmas and puzzles. You may even find yourself learning the Tarot.

LEGACY OF LLYLGAMYN has all the big

game features that has made **Wizardry** famous. And it introduces WINDO-WIZARDRY™: pop-up, multipane graphics. This amazing system allows players to see the maze and all the other visual formats displayed full screen as you choose. It enhances the 3D effect and makes for easy viewing.

LEGACY OF LLYLGAMYN is a treasure-trove of a game. It combines a rich plot with a tremendous variety of detail, events and possibilities. Enter its complex world of excitement and depth. Explore. Encounter. Solve. You'll be thoroughly entertained by this superbly crafted example of the best in computer fantasy role-playing.

| | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|----|---|---|---|---|---|---|---|---|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|-----|
| 13 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 | 31 | 32 | 33 | 34 | 35 | 36 | 37 | 38 | 39 | 40 | 41 | 42 | 43 | 44 | 45 | 46 | 47 | 48 | 49 | 50 | 51 | 52 | 53 | 54 | 55 | 56 | 57 | 58 | 59 | 60 | 61 | 62 | 63 | 64 | 65 | 66 | 67 | 68 | 69 | 70 | 71 | 72 | 73 | 74 | 75 | 76 | 77 | 78 | 79 | 80 | 81 | 82 | 83 | 84 | 85 | 86 | 87 | 88 | 89 | 90 | 91 | 92 | 93 | 94 | 95 | 96 | 97 | 98 | 99 | 100 |
|----|---|---|---|---|---|---|---|---|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|-----|

LEGACY OF LLYLGAMYN

THE THIRD SCENARIO

Copyright © 1983 by Andrew Greenberg, Inc.
and Robert Woodhead, Inc.
All Rights Reserved

SIR-TECH
SOFTWARE INC.

REQUIRES CHARACTERS OF
ANY LEVEL CREATED WITH
PROVING GROUNDS

Leaders in Computer Fantasy Role-Playing

Works on Apple II Series 48K \$39.95
Requires PROVING GROUNDS OF
THE MAD OVERLORD to Play
Also Available in French and German

By Andrew Greenberg & Robert Woodhead
Robert Del Favero, Jr., Samuel Pottle & Joshua Mittleman

SIR-TECH
SOFTWARE INC.

2/ Name City State Province Class Health Weight Your Number Age of Age of Sex of *PLEASE 393-6633

Sir-tech Services

HOTLINE SUPPORT SYSTEM

Available 7 Days a Week

If you get stuck in a dungeon or have other problems, we encourage you to call us. We've got someone waiting to help you.

Phone (315) 393-6633

Mon. - Fri.: 4-8 p.m. EST

Sat. & Sun.: Noon-6 p.m. EST

DISK BACKUP SERVICE

The following programs feature a full backup program on the disk:

WIZIPRINT
THE MINES OF QYNTARR
CRYPT OF MEDEA
RESCUE RAIDERS
GALACTIC ATTACK
STAR MAZE

The Wizardry series provides disk backup for crucial program elements, including the scenario and the characters you have developed.

24-HOUR TURNAROUND REPAIR SERVICE

We receive damaged disks, repair and mail back corrected disks within 24 hours. Very few firms claim this service. Sir-tech claims it . . . and we do it.

REPLACEMENT WARRANTY

Should your disk become unreadable within 30 days of purchase, return it to us for a free replacement. After 30 days, a \$5.00 charge covers both disk replacement and shipping fees.

Testimonials printed with permission from Popular Mechanics, Omni Magazine, Popular Computing, Software Review, Creative Computing, Softalk Magazine and Easy Home Computer. Copyright © by the respective magazines. All rights reserved.

Prices are subject to change without notice.

Copyright © 1984 by Sir-tech Software, Inc. All rights reserved.

All Software Available at your Local Computer Store or from Sir-tech.

Ideal Gifts

Here are ideal gifts for any fan of Sir-tech products. High quality key chains and novelty silver spoons that sport the famous designs of these popular games are now available. To order, simply send a money order for \$5.95 plus \$1.00 for shipping to: Sir-tech Software, Inc., 6 Main Street, Ogdensburg, NY 13669 and indicate your choice. These are perfect gifts for any Sir-tech fan - especially yourself.



S01

RESCUE
GALACTIC ATTACK
STAR MAZE

All Software Available at your Local Computer Store or

K01



K02



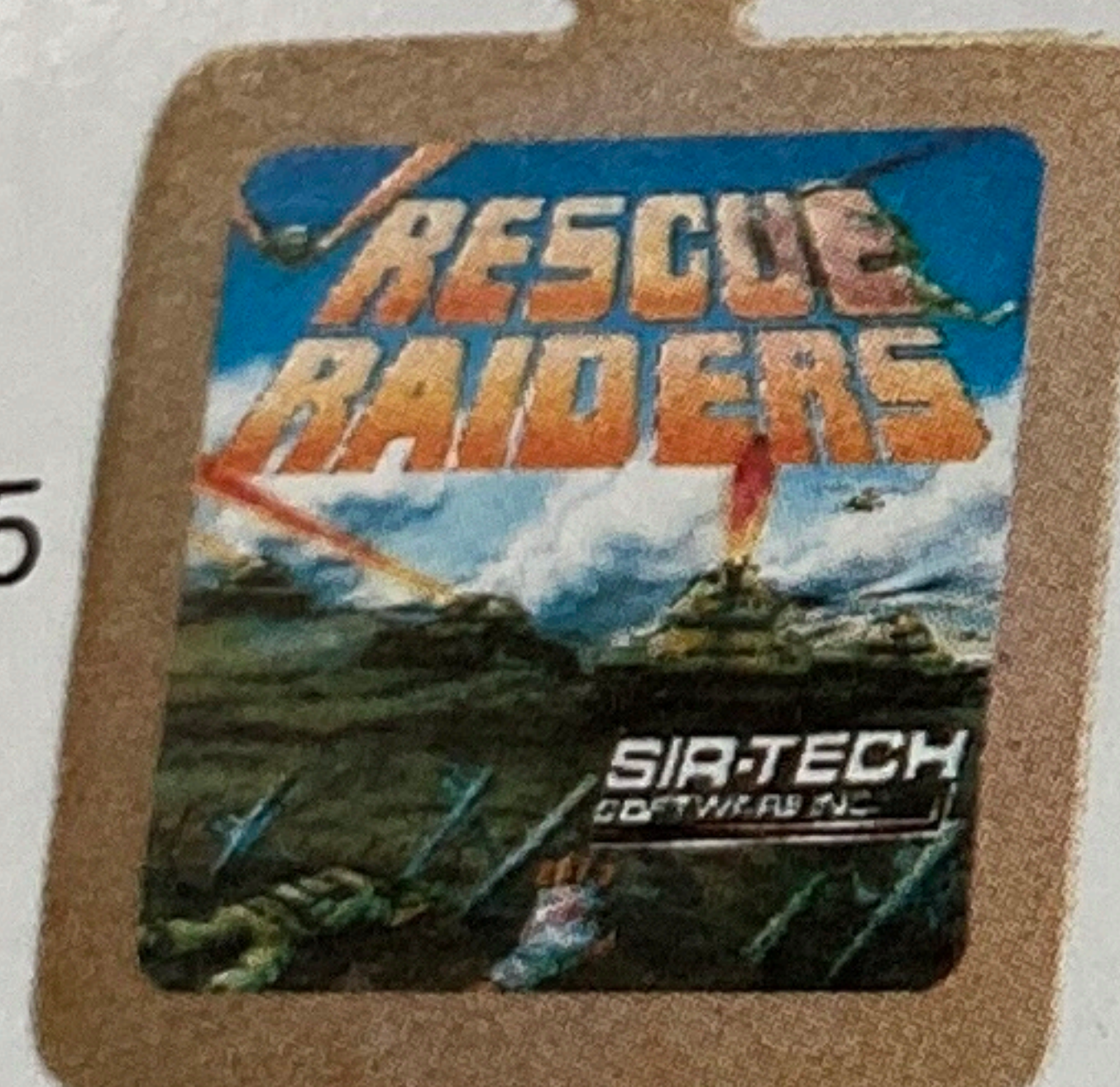
K03



K04



K05

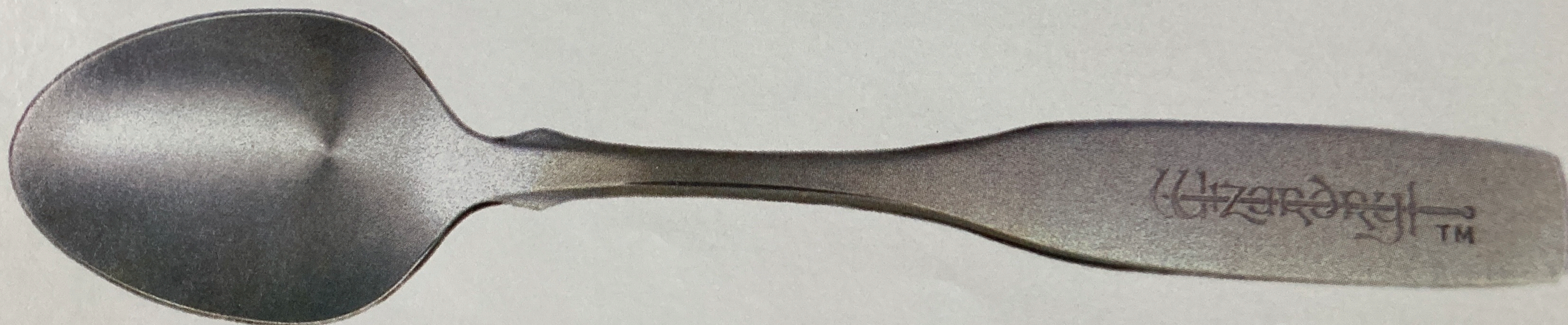


K06



Ideal Gifts

Here are ideal gifts for any fan of Sir-tech products. High quality key chains and novelty silver spoons that sport the famous designs of these popular games are now available. To order, simply send a money order for \$5.95 plus \$1.00 for shipping to: Sir-tech Software, Inc., 6 Main Street, Ogdensburg, NY 13669 and indicate your choice. These are perfect gifts for any Sir-tech fan – especially yourself.



S01

SIR-TECH
SOFTWARE INC.

6 MAIN STREET
OGDENSBURG, N.Y. 13669
315-393-6633

BULK RATE
U.S. Postage
PAID
Permit No. 278
Ogdensburg, NY 13669

AMERICA'S FAVORITE RECREATIONAL SOFTWARE

Printed in U.S.A.